

# Installation Guide

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**Warning** Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate this equipment. To meet FCC requirements, shielded cables must be used to connect the monitor and other peripherals to the card.

**Remark for G+/PRO, MIL2 and MY220 series** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

#### CANADA

#### (English) Canadian user's information – Industry Canada Compliance Statement

**Remark for G+/PRO, MIL2 and MY220 series** This digital apparatus does not exceed the Class B limits for radio noise emission from digital apparatus set out in the Radio Interference Regulation of Industry Canada.

#### (Français) Informations destinées aux utilisateurs Canadiens – Conformité avec les exigences du ministère de l'Industrie Canada

**Avis relatif à la série G+/PRO, MIL2 et MY220** Le présent appareil numérique n'émet aucun bruit radioélectrique dépassant les limites applicables aux appareils numériques de Classe B prescrites dans le Règlement sur le brouillage radioélectrique édicté par Industrie Canada.

# **Contents**

Using this guide	3
Overview	4
Hardware installation	5
Software installation	7
Software setup – Windows 95	8
Monitor setup	
Display setup	
Software overview	9
Software setup – Windows NT 4.0	10
Monitor setup	
Display setup	
Software overview	
Troubleshooting	12
Display information	19
Index	21

# **Using this guide**

This guide assumes you're familiar with basic functions like click, right-click and double-click, and that you're familiar with the basics of the operating system you're using. Also, we use the following conventions:

- **Bold** for text that appears on-screen, subheadings and labels.
- *Italics* for file names, paths, publication titles, and new terms.
- **Bold Italic** for emphasis.
- Keyboard keys in square brackets, with a plus sign separating keys that you press simultaneously.
   For example: press [Ctrl]+[Alt]+[Del] to restart your computer.
- Arrows ("→") to separate ordered directions. For example, "click OK → Close → OK" is the same as "click OK, then click Close, then click OK".
- When viewing online, green for cross-references and underlined green for links to Web pages. Click green text to jump to what is being referenced. (To jump to Web pages, your system first needs to have full Internet access.)

#### More information

We provide additional documentation in Help files, *readme* files, and Adobe Acrobat PDF (Portable Document Format) files. To view or print PDF files, use the **Acrobat Reader** program, which you can install from the "Matrox Installation" CD-ROM. This guide is available on the CD-ROM as a PDF file (*doc\inst\_en.pdf*). The online version of this guide has additional information, including the following sections: "Hardware information", "Customer support", "Warranty" and "Software license agreement".

For context-sensitive Help where available, click the "?" icon in the title bar, then click the item you want help on. Right-click a Help topic for a pop-up menu that lets you print or copy it.

# **Overview**

Thank you for purchasing a Matrox graphics card. Your Matrox Productiva G100, Millennium II or Mystique 220 card is a high-performance graphics card that plugs into an expansion slot inside your personal computer. Matrox's 64-bit graphics engine gives you superior performance with Windows, digital video and 3D graphics. To further accelerate 3D programs, your Matrox card uses bus mastering and has hardware-accelerated features, including texture mapping, Gouraud shading and Z-buffering. Depending on the model of your Matrox card, it supports display resolutions up to  $1800 \times 1440$  and  $1920 \times 1200$ .

Your Matrox graphics card is 100% VGA compatible and supports all VESA standards: VBE 2.0 (Super VGA modes), DPMS (energy saving), and DDC-2B (Plug-and-Play monitor).

Also, depending on the model of your Matrox card, you can upgrade it with more RAM or multimedia hardware add-ons. For more information on available upgrades, see the Matrox Web site (*www.matrox.com/mga*).

## Software supplied

- MGA PowerDesk for Windows 95: MGA display drivers; DirectDraw, DirectVideo and Direct3D support; Settings, Monitor, Color, Hot Keys and Information property sheets; MGA Desktop Navigator and MGA QuickDesk programs; online documentation
- MGA PowerDesk for Windows NT 4.0: MGA display drivers; DirectDraw and OpenGL support; Settings, Monitor, Information, Performance and PowerDesk property sheets; MGA Desktop Navigator and MGA QuickDesk programs; online documentation
- Microsoft DirectX 5
- Adobe Acrobat Reader for Windows
- Online documentation
- Various third-party software

### Installation overview

- **1** Install the hardware see "Hardware installation", page 5.
- **2** Install the software see "Software installation", page 7.

# **Hardware installation**

WARNING - Static electricity can severely damage electronic parts. Take these precautions:

- Before touching any electronic parts, drain the static electricity from your body. You can do
  this by touching the metal frame of your computer.
- Don't remove a card from the anti-static container it was shipped in until you're ready to
  install it. When you remove a card from your computer, place it back in its container.
- When handling a card, hold it by its edges, and avoid touching its circuitry.

# 1 Switch to the standard VGA display driver

If you're running Windows 95 on your computer, this step is not necessary. If you're using another operating system (for example, Windows NT 4.0), see its documentation for how to switch to VGA mode.

## 2 Open your computer and remove your existing graphics card

Turn off your computer and all peripherals such as the monitor or printer. Open the computer and remove your existing graphics card. (If you have a display adapter built into your computer's motherboard, it should automatically disable itself after your Matrox card is installed.)

### 3 Choose an expansion slot

Most computers have different types of expansion slots. Choose an AGP or PCI slot, depending on the type of Matrox graphics card you have. Your system manual should identify the location of each type of expansion slot in your computer.



**WARNING:** Inserting your Matrox card into the wrong slot could damage your card, your computer, or both.

If you have an AGP card, *don't* insert the plastic tab next to the connector pins into the slot.

#### 4 Insert your Matrox card

Remove the cover for the slot you intend to use. Save the screw for the mounting bracket. Position your Matrox card over the expansion slot you've chosen. Push the card in firmly and evenly until it's fully seated in the slot. Replace the screw to secure the bracket of your Matrox card to the computer frame.

### **5** Connect the monitor

Simply plug your monitor cable into the monitor connector on your Matrox card. Make sure the other end of the monitor cable is properly connected to your monitor. See your monitor manual for more information.

#### 6 Restart your computer

#### 7 Install the software

**If you're using Windows 95**, it detects new hardware when you restart. If Matrox display drivers haven't been previously installed, Windows 95 reports finding a PCI adapter (even if you have an AGP card).

- If you see the New Hardware Found dialog box, click "Do not install a driver", then OK.\*
- If you see the Update Device Driver Wizard dialog box, click Next, then Finish.

At this point, Windows is using a display driver that doesn't fully support your Matrox graphics card. To install Matrox display drivers *and* other software, see "Software installation", page 7.

If you're using Windows NT 4.0, see "Software installation", page 7.



<sup>\*</sup> If you prefer, you can select "Driver from disk provided by hardware manufacturer" to install the Matrox display drivers from the root folder of the "Matrox Installation" CD-ROM.

# **Software installation**

This section describes how to install Matrox software for Windows 95 and Windows NT 4.0.

- 1 Insert the "Matrox Installation" CD-ROM in your CD-ROM drive the *mgasetup* program automatically starts. This setup program works with Windows 95 and Windows NT 4.0, and detects which operating system you're using.
- 2 Select the language you want to use, then click Next.
- **3** To see notes on the contents of the CD-ROM, click **View ReadMe**. To continue, click **Next**.
- **4** If this is a first-time installation, the setup program lists drivers that are not installed. To begin the software installation, click **Install**.
- **5** Choose an installation type:
  - To install the complete MGA PowerDesk (recommended), click **Typical**.
  - To customize the PowerDesk installation, click **Custom**.

If you click **Custom**, the setup program prompts you for a destination folder and what PowerDesk options you want to install.

After you choose, the setup program automatically installs Matrox software and drivers. After this is done, leave the CD-ROM in your CD-ROM drive,



then click **OK** to restart your computer and for all changes to take effect.

6 After you restart your computer, the CD-ROM setup program starts again. The main menu lists other software you can install from the CD-ROM. To install, select an item, click **Install**, then follow the on-screen instructions. After the installation of an item is finished, you can return to the main menu to install another. Click **Exit** when you're done.

If this is a first-time installation, your display is using a  $640 \times 480$  resolution with 256 colors – supported by most monitors. To adjust software monitor settings:

- for Windows 95, see "Software setup Windows 95", page 8.
- for Windows NT 4.0, see "Software setup Windows NT 4.0", page 10.

Matrox Graphics Card – Installation Guide

8

# Software setup – Windows 95

To access PowerDesk programs and online documentation, click  $\blacksquare$  Start  $\rightarrow$  Programs  $\rightarrow$  MGA PowerDesk.

# **Monitor setup**

### To check your monitor settings

- Right-click the Windows desktop background, then click the Properties menu item → Monitor tab.
- 2 If you have a Plug-and-Play monitor: Make sure the Windows 95 Monitor button is selected. If this button is selected, the MGA display driver *automatically* uses the correct settings for your monitor.

#### If you don't have a Plug-and-Play monitor:

If the monitor type listed under the **Windows 95 Monitor** button is incorrect or shows **Unknown Monitor**, you should select a monitor.

To select a monitor, click the **MGA Monitor** button, select your monitor by name in the list below this button, then click **OK**. If your monitor doesn't appear in the list, you can try the Windows 95 method of monitor selection. For more information on monitor selection, see the MGA PowerDesk online guide.

**Note:** Many Plug-and-Play monitors do not automatically report if they're capable of  $1152 \times 864$ , or  $1600 \times 1200$  and higher display resolutions. To use these resolutions, or higher refresh rates than those reported by the monitor, you can use the MGA monitor selection method.

**WARNING:** If incorrect software monitor settings are applied, *some* monitors can be permanently damaged. For more information, see your monitor manual.

# **Display setup**

After checking your monitor's software settings, you can change your display resolution, color palette and other MGA PowerDesk settings. To access MGA display property sheets, right-click the Windows desktop background, then click the **Properties** menu item. To change your display resolution or color palette, click the **Settings** tab. For more information on changing your display settings, see the MGA PowerDesk online guide.

Monitor Type	1
Windows 95 Monitor:	
(Unknown Monitor)	

 <u>W</u>indows 95 Monitor: Plug and Play Monitor (VESA DDC)

Monitor Type

# **Software overview**

#### MGA PowerDesk for Windows 95 includes

- MGA display driver with:
  - DirectDraw, DirectVideo and Direct3D support for direct access to Matrox hardware.
  - Plug-and-Play (DDC-2B) and Energy Star (DPMS) support.
- Settings property sheet to change your display settings. Use this sheet to access MGA PowerDesk features such as:
  - Desktop mode buttons to set up a proportional, horizontal or vertical *virtual desktop*.
  - Display schemes to easily switch to a pre-defined display setting.
  - **Performance** property sheet to change MGA display driver performance settings.
  - Utilities property sheet to configure MGA PowerDesk options.
- Monitor property sheet to inform the MGA display driver of your monitor's capabilities. You can
  use this sheet instead of the Windows 95 method of monitor selection.
- **Color** property sheet to change your display's color balance.
- Hot Key property sheet to define keyboard shortcuts for:
  - CenterWINDOW to center your view area on the active window.
  - MaxVIEW to resize the active program window to the size of your current display area.
  - PanEND to move your display area to the right or bottom of your virtual desktop.
  - PanHOME to move your display area to the left or top of your virtual desktop.
  - PanLOCK to enable or disable panning.
  - PixelTOUCH to magnify part of your desktop area.
- Information property sheet for information on your display hardware and software.
- MGA Desktop Navigator program to quickly move the view area of your desktop and for quick access to the PixelTOUCH zoom, PanLOCK and CenterWINDOW features.
- MGA QuickDesk menu to quickly switch to a saved display scheme, to save and restore the position of your desktop icons, to open the Windows Display Properties dialog box, or to start MGA Desktop Navigator. To see this menu, click the monitor icon on the Windows 95 taskbar.
- MGA Diagnostic program to identify some possible display-related problems.

Downloaded from www.Manualslib.com manuals search engine

# Software setup – Windows NT 4.0

To access PowerDesk programs and online documentation, click  $\exists 3 \text{ Start} \rightarrow \text{Programs} \rightarrow$ MGA NT PowerDesk.

# **Monitor setup**

# To check your monitor settings

- 1 Right-click the Windows desktop background, then click the MGA Display Properties menu item  $\rightarrow$  Monitor tab.
- If you have a Plug-and-Play monitor: 2 Plug-and-Play (DDC) monitor Make sure the Plug-and-Play (DDC) monitor button is selected. If so, the MGA display driver automatically uses the correct settings for your monitor. If not, click this button, then click **Apply**.

# If you don't have a Plug-and-Play monitor:

See if the Default monitor (60 Hz) button is selected. If so, use the

MGA monitor selection method. For more information on MGA monitor selection, see MGA PowerDesk online guide.

**Note:** Many Plug-and-Play monitors do not automatically report if they're capable of  $1152 \times 864$ or  $1600 \times 1200$  and higher display resolutions. To use these resolutions, or higher refresh rates than those reported by the monitor, you can use the MGA monitor selection method.

**WARNING:** If incorrect software monitor settings are applied, *some* monitors can be permanently damaged. For more information, see your monitor manual.

# **Display setup**

After checking your monitor's software settings, you can change your display resolution, color palette and other MGA PowerDesk settings. To access MGA display property sheets, right-click the Windows desktop background, then click the MGA Display Properties menu item. To change your display resolution or color palette, click the Settings tab. For more information on changing your display settings, see the MGA PowerDesk online guide.

Default monitor (60 Hz)

# **Software overview**

#### MGA PowerDesk for Windows NT 4.0 includes

- MGA display driver with:
  - Multi-display support to use up to 4 monitors at a time (one monitor for each Matrox card of the same type in your computer)
  - Accelerated DirectDraw and OpenGL support for direct access to Matrox hardware.
  - Plug-and-Play (DDC-2B) monitor support.
- Settings property sheet to change your display settings. This sheet provides access to MGA PowerDesk features such as:
  - Desktop mode buttons to set up a proportional, horizontal or vertical *virtual desktop*.
  - Display schemes to easily switch to a pre-defined display setting.
- Monitor property sheet to inform the MGA display driver of your monitor's capabilities.
- Information property sheet to display hardware and software version numbers and capabilities.
- **Performance** property sheet to configure advanced driver performance settings.
- **PowerDesk** property sheet with settings for:
  - PixelTOUCH to zoom in and pan on your view area.
  - CenterWINDOW to center opened windows in your view area.
  - MaxVIEW to maximize windows in your view area instead of your desktop.
  - CenterPOPUP to have new windows pop up in the center of your current view area.
- MGA Desktop Navigator (DeskNav) program to quickly change the view area of your desktop and give you quick access to the PixelTOUCH zoom and CenterWINDOW features. Access DeskNav through Start → Programs → MGA NT PowerDesk.
- MGA QuickDesk program to quickly switch between your saved display schemes, open the MGA Display Properties dialog box or launch MGA Desktop Navigator. This program appears as a monitor icon on the Windows NT taskbar.

# Troubleshooting

This section contains solutions to problems you may encounter with your Matrox graphics card.

# Problem: Computer doesn't boot after Matrox card is installed

**Cause** There may be another graphics adapter in your computer. (For MGA *multi-display mode* in Windows NT, all other graphics cards in your computer must also be Matrox cards of the same type – Productiva G100, Millennium, Millennium II *or* Mystique 220.)

**Solution** If another graphics card is plugged into an expansion slot, remove it.

**Solution** If a graphics adapter is built-in to your computer's motherboard, your system may have not automatically disabled it when you inserted your Matrox card. Check your system manual for instructions on how to disable your computer's built-in graphics adapter.

# Problem: Wrong color balance, screen image off-center, or no picture at all

Cause Your monitor's video controls may be improperly set.

**Solution** Adjust your monitor's controls (brightness, contrast and so on). For more information, see your monitor manual.

**Cause** The monitor connections may have been inserted improperly.

**Solution** Make sure the monitor's power cable is firmly in place.

**Solution** Make sure the 15-pin connector to your Matrox graphics card is firmly in place.

**Solution** If your monitor uses a 15-pin connector, make sure the connection to the monitor is firmly in place.



15-pin connector

**Solution** If your monitor uses BNC input, make sure the Red, Green, Blue, Horizontal Sync (HSYNC – white or gray wire), and Vertical Sync (VSYNC – black wire) connections are firmly in place and plugged into the correct input.

**Cause** If your monitor uses BNC input, one or more connection settings may be incorrect.

**Solution** Set each of your monitor's RGB input and sync switches (if available) to 75 ohms, with the sync set to "external". These controls are usually switches on the back of your monitor.



# Problem: After the startup screen, or after display settings are changed, the screen image is garbled or unusable

#### (rolling screen images, overlapping screen images or a blank screen)

**Cause** The MGA display driver may be trying to use settings your monitor doesn't support. This can happen if a monitor was never selected in the software and the display resolution was changed to one your monitor doesn't support, or if the monitor connected to your computer was changed without it being changed in the software.

**WARNING:** If incorrect software monitor settings are applied, *some* monitors can be permanently damaged. For more information, see your monitor manual.

#### **Solution** Windows 95:

- 1 Press [Ctrl]+[Alt]+[Del] twice to restart your computer.
- 2 When you see "Starting Windows 95...", press [F5] to enter "safe mode".
- 3 Right-click the Windows desktop background, then click the **Properties** menu item → **Settings** tab.
- **4** Move the **Display area** slider down to its lowest settings, then click **OK**.
- **5** Restart your computer normally.
- **6** Select a monitor with the **Monitor** property sheet, then you can adjust your display settings. For more information, see the MGA PowerDesk online guide.

#### **Solution** Windows NT 4.0:

- Press [Ctrl]+[Alt]+[Del] → [Tab] → [Tab] → [Enter] → [↓] (down arrow) → [Enter] to restart your computer.
- 2 From the startup menu, choose Windows NT 4.0 "VGA mode".

After startup, MGA software prompts you that MGA display drivers are not active; click **OK** to continue.

3 Right-click the Windows desktop background, then click the MGA Display Properties menu item → Settings tab.

Windows may prompt you that the display settings are incorrect for the current mode; click **OK** to continue.

- **4** Move the **Display area** slider down to its lowest settings, then click **OK**.
- **5** Restart your computer normally.
- **6** Select a monitor with the **Monitor** property sheet, then you can adjust your display settings. For more information, see the MGA PowerDesk online guide.

# Problem: After game for Windows 95 starts, monitor doesn't display properly (rolling screen images, overlapping screen images or a blank screen)

**Cause** If your game uses a low-resolution ( $640 \times 480$  and below), full-screen display mode, your monitor may not support the refresh rate the MGA driver is using.

## Solution

- 1 If the game is still running in full-screen mode, press [Ctrl]+[Alt]+[Del] *once* for the Close **Program** dialog box, and then click the **End Task** button.
- 2 Right-click the Windows desktop background, then click the **Properties** menu item  $\rightarrow$  **Monitor** tab  $\rightarrow$  **MGA Monitor** button.
- From the MGA monitor list, select the monitor model you're using. If your monitor model does not appear in the list, select a monitor that runs at 60 Hz at 640 × 480 (for example, Standard Monitor Types → Vesa 1024X768 @60Hz). For more information on MGA monitor selection, see the MGA PowerDesk online guide.
- **4** Click **OK** to apply your selection and close the dialog box.

# Problem: 3D program for Windows 95 or Windows NT 4.0 doesn't start or stops running

#### (program uses bus mastering)

**Cause** Your computer or program may not work well with bus mastering.

#### **Solution** Disable bus mastering.

(If you want to continue using bus mastering, see the other solutions.)

#### Windows 95:

- Right-click the Windows desktop background, then click the Properties menu item → Settings tab → PowerDesk button → Performance tab.
- **2** Clear the **Use Bus Mastering** check box.
- **3** Click  $OK \rightarrow OK \rightarrow Yes$  to accept the changes and restart your computer.

#### Windows NT 4.0:

- 1 Right-click the Windows desktop background, then click the MGA Display Properties menu item → Performance tab.
- 2 Clear the Use Bus Mastering (OpenGL) check box.
- **3** Click  $OK \rightarrow Yes$  to accept the changes and restart your computer.

**Cause** (PCI graphics cards only) Your Matrox card may be in a "slave" expansion slot on a computer that makes a distinction between bus mastering and slave slots.

**Solution** Change slots. Shut down your computer, disconnect it from the power supply, remove your Matrox card and then insert it into a different PCI expansion slot. For instructions on how to safely install your Matrox card, see "Hardware installation", page 5.

**Cause** Your computer may have not given an interrupt request (IRQ) to your Matrox graphics card or may have given one used by another device in your computer. This may be because your computer's "Plug-and-Play" feature is turned off.

To check the display adapter's IRQ (Windows 95):

- Right-click the My Computer icon on the Windows desktop background, then click the Properties menu item → Device Manager tab.
- 2 Click the plus sign to the left of the **Display adapters**. An "**X**" through an icon means the hardware has been disabled. A circled exclamation point through the icon means the hardware has a problem.

<u>R</u> esource settings:	
Resource type	Setting
Interrupt Request	11
Memory Range	FFBEC000 · FFBEFFFF
Memory Range	FF000000 - FF7FFFFF

3 Double-click the name of your Matrox display adapter to open a properties dialog box. The type of problem is displayed in the General tab → Device Status area. Check also the Resource tab → Resource Settings list for an Interrupt Request.

Solution Change settings in your computer's CMOS setup utility.

If your computer has the options of enabling Plug-and-Play detection, or assigning an IRQ to a VGA adapter, make sure they're enabled. If your computer doesn't have these options, you may be able to manually assign an IRQ to your graphics card using the CMOS setup utility.

For more information on your computer's CMOS setup utility, see your system manual or contact your system manufacturer.

**Solution** Windows 95 (PCI graphics cards only): You may have to manually assign an IRQ to your Matrox card with the *irqset* program in the *C:\Program Files\Matrox MGA PowerDesk* folder. For instructions on how to use *irqset*, see **Start**  $\rightarrow$  **Programs**  $\rightarrow$  **MGA PowerDesk**  $\rightarrow$  readme.

**Cause** Your computer's other BIOS settings may be incorrect.

**Solution** Reset your computer's BIOS settings to the factory defaults using the CMOS setup utility. The factory defaults are usually the "safest" settings. Check your system manual for more information.

# Problem: Game for Windows 95 doesn't start or runs slower than normal (program uses Microsoft DirectX interface)

**Cause** An older version of DirectX may be installed. The "Matrox Installation" CD-ROM setup program installs DirectX as part of the MGA PowerDesk software installation, but some programs install an older version of DirectX (overwriting your version). To see what version of DirectX is installed:

- **1** Right-click the Windows desktop background, then click **Properties**  $\rightarrow$  **Information**.
- **2** Look at the **Microsoft DirectX Version** label.

If DirectX 5.0 or later is not installed, follow the instructions below.

**Solution** Install DirectX version 5.0 or later. To install DirectX 5.0:

- **1** Insert the "Matrox Installation" CD-ROM in your CD-ROM drive. Windows automatically starts the CD-ROM setup program; click **Cancel** to continue.
- **2** Click **Start**  $\rightarrow$  Run.
- **3** Type "*d*:\*directx5*\*dxsetup*", where "*d*:\" is the drive letter of your CD-ROM drive; then click **OK** to start the DirectX setup program.

# Problem: Program for Windows 95 or Windows NT 4.0 doesn't run properly or stops running

**Cause** Some programs may not work properly with some MGA acceleration.

**Solution** Disable specific types of software acceleration.

#### Windows 95:

- Right-click the Windows desktop background, then click the Properties menu item → Settings tab → PowerDesk button → Performance tab.
- **2** Clear one or more check boxes, starting with **Use Device Bitmaps Caching**. For more information, see context-sensitive Help.
- **3** Click  $OK \rightarrow Close$  to accept the changes. (Depending on the feature you disabled, you may have to restart your computer for the changes to take effect.)

#### Windows NT 4.0:

- Right-click the Windows desktop background, then click MGA Display Properties menu item
   → Performance tab.
- 2 Clear one or more check boxes. For more information, see context-sensitive Help.
- **3** Click  $OK \rightarrow Yes$  to accept the changes. (Depending on the feature you disabled, you may have to restart your computer for the changes to take effect.)

**Solution** If possible, update your Matrox display driver. Matrox makes new display drivers available on the Matrox Web site (*www.matrox.com/mga*) and BBS (514-685-6008).

Solution Windows 95: Disable Matrox hardware acceleration.

- 1 Right-click the My Computer icon on the Windows desktop background.
- **2** Click the **Properties** menu item  $\rightarrow$  **Performance** tab  $\rightarrow$  **Graphics** button.
- **3** Move the Hardware acceleration slider to None.
- 4 Click  $OK \rightarrow Close \rightarrow Yes$  to accept the changes and restart your computer.

**Note:** If you identify a program that doesn't work well with MGA acceleration, please contact Matrox technical support and describe the problem. This information may help us come up with a fix or work-around in a future driver release.

# Problem: After restarting my computer, Windows 95 warns that the graphics card is not configured correctly

**Cause** You may have a conflict because of previously installed display drivers.

**Solution** Delete all existing display drivers and reinstall MGA display drivers.

- 1 If Windows 95 prompts you to start the Add New Hardware Wizard, click Cancel. (If you start the Wizard, it will *not* detect your graphics card.)
- 2 Right-click the My Computer icon on the Windows 95 desktop.
- **3** Click the **Properties** menu item  $\rightarrow$  **Device Manager** tab.
- 4 Click the plus sign next to Other devices (if it appears) and Display adapters.
- **5** Delete *all* listed display adapters (click each, then click **Remove**), then click **OK**.
- 6 Restart your computer and reinstall the MGA display drivers (see page 6).



# Problem: Screen image defects appear in Windows 95 or Windows NT 4.0 (example: mouse pointer not drawn properly)

**Cause** Some programs may not work properly with some MGA acceleration.

**Solution** Disable specific types of software acceleration.

#### Windows 95:

- Right-click the Windows desktop background, then click the Properties menu item → Settings tab → PowerDesk button → Performance tab.
- **2** Clear one or more check boxes, starting with **Use Device Bitmaps Caching**. For more information, see context-sensitive Help.
- **3** Click  $OK \rightarrow Close$  to accept the changes. (Depending on the feature you disabled, you may have to restart your computer for the changes to take effect.)

#### Windows NT 4.0:

- Right-click the Windows desktop background, then click MGA Display Properties menu item
   → Performance tab.
- 2 Clear one or more check boxes. For more information, see context-sensitive Help.
- **3** Click  $OK \rightarrow Yes$  to accept the changes. (Depending on the feature you disabled, you may have to restart your computer for the changes to take effect.)

**Solution** If possible, update your Matrox display driver. Matrox makes new display drivers available on the Matrox Web site (*www.matrox.com/mga*) and BBS (514-685-6008).

**Solution** Windows 95: Disable Matrox hardware acceleration.

- 1 Right-click the My Computer icon on the Windows desktop background.
- **2** Click the **Properties** menu item  $\rightarrow$  **Performance** tab  $\rightarrow$  **Graphics** button.
- **3** Move the Hardware acceleration slider to None.
- 4 Click  $OK \rightarrow Close \rightarrow Yes$  to accept the changes and restart your computer.

**Cause** Windows 95: There may be a conflict between resources in your system.

#### Solution

- Right-click the My Computer icon on the Windows desktop background, then click the Properties menu item → Device Manager tab.
- 2 Click the plus sign next to Other devices (if it appears) and Display adapters.
- **3** Delete any display adapter *other than* the one for your Matrox graphics card.
- **4** Restart your computer.

# **Display information**

#### **Refresh rates**

Diaplay	Horizontal refresh rate (kHz)			Vertical refresh rate (Hz)		
resolution*	Mystique 220	Productiva G100	Millennium II	Mystique 220	Productiva G100	Millennium II
640 × 480	31–102	31–102	31–102	60–200	60–200	60–200
800  imes 600	31–114	38–114	38–114	60–200	60–200	60–200
1024 × 768	48–113	48–113	48–113	60–140	60–140	60–140
1152 × 864	54–110	54–110	54–110	60–120	60–120	60–120
1280 × 1024	64–107	64–107	64–107	60–100	60–100	60–100
1600 × 1200	75–100	75–106	75–113	60–80	60–85	60–90
1920 × 1080	68–84	68–88	70–94	60–72	60–75	60–80
1920 × 1200	75–81	75–91	75–95	60–65	60–70	60–76
1800 × 1440	89	89–97	89–104	60	60–65	60–70

\* Maximum refresh rates are attainable when using 8- or 16-bit color palettes.

Maximums may not be attainable at the highest display resolutions with a 24- or 32-bit color palette.

### Maximum display resolutions – Matrox Productiva G100 & Mystique 220

Graphics memory	Color palette	Maximum display area	Maximum 3D display area *	
	256 colors (8-bit)	1920 × 1080	_	
2 MD +	32/64 K colors (15/16-bit)	1152 × 864	800 × 600	
	16.8 M colors (24-bit)	800 × 600		
	16.8 M colors (32-bit)	800 × 600		
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	_	
	32/64 K colors (15/16-bit)	1920 × 1080	1152  imes 864	
4 110	16.8 M colors (24-bit)	1280 × 1024		
	16.8 M colors (32-bit)	1152 × 864	800 × 600	
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	_	
	32/64 K colors (15/16-bit)	1800 × 1440 / 1920 × 1200	1920 × 1080	
8 MB	16.8 M colors (24-bit)	1920 × 1080 (G100: 1600 × 1200)		
	16.8 M colors (32-bit)	1280 × 1024	1152 × 864	

\* Double-buffering, without Z-buffering.

† Mystique 220 only.

Graphics memory	Color palette	Maximum display area	Maximum 3D display area*	
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	—	
	32/64 K colors (15/16-bit)	1920 × 1080	1152 × 864	
4 IVID	16.8 M colors (24-bit)	1280 × 1024	—	
	16.8 M colors (32-bit)	1152 × 864	800 × 600	
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	—	
	32/64 K colors (15/16-bit)	1800 × 1440 / 1920 × 1200	1920 × 1080	
	16.8 M colors (24-bit)	1920 × 1080	—	
	16.8 M colors (32-bit)	1280 × 1024	1152 × 864	
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	—	
12 MD	32/64 K colors (15/16-bit)	1800 × 1440 / 1920 × 1200	1800 × 1440 / 1920 × 1200	
	16.8 M colors (24-bit)	1920 × 1080	—	
	16.8 M colors (32-bit)	1280 × 1024	1280 × 1024	
	256 colors (8-bit)	$1800 \times 1440$ / $1920 \times 1200$	—	
16 MD	32/64 K colors (15/16-bit)	1800 × 1440 / 1920 × 1200	1800 × 1440 / 1920 × 1200	
	16.8 M colors (24-bit)	1920 × 1080		
	16.8 M colors (32-bit)	1280 × 1024	1280 × 1024	

### Maximum display resolutions – Matrox Millennium II

\* Double-buffering, without Z-buffering.

# **Supported VESA modes**

In the table below, VESA modes supported by your Matrox graphics card are indicated by a VESA mode number. Many Super VGA DOS programs use VESA modes.

Display resolution	16 colors	256 colors	32 K colors	64 K colors	16.8 M colors
640 × 400	_	100	_	—	—
640 × 480	_	101	110	111	112
800 × 600	102	103	113	114	115
1024 × 768	_	105	116	117	118
1280 × 1024	_	107	119	11A	—
1600 × 1200	_	11C	11D	11E	—

# Index

#### 0-9

3D 4, 14

# Α

acceleration, MGA 16, 18 Adobe Acrobat 3 AGP 5

## В

BIOS settings 15 BNC monitor connection 12 bus mastering 4, 14

# С

CD-ROM, Matrox 3, 6, 7

# D

DDC 8, 10 DirectX 16 display drivers 9, 11 information 19–20 document conventions 3 driver conflict 17

# Е

expansion slots 5, 6, 12, 15

# Η

hardware acceleration 4, 16, 18 information 9, 11 installation 5–6

### I

installation Matrox card 5–6 Windows 95/NT/ 4.0 7 IRQ settings 15

## Μ

monitor connector 12 monitor settings 12 Windows 95 8, 13, 14 Windows NT 4.0 10, 13

# 0

online documentation 3

# P

PCI 5, 15 PDF 3 Plug-and-Play 8, 10

# S

software installation 7 software setup Windows 95 8, 13, 14 Windows NT 4.0 10, 13 Super VGA 20

### Т

troubleshooting 12-18

# V

VESA 4 DDC monitor 8, 10 modes (table) 20 VGA 5

### W

warning 5, 8, 10, 13
Windows 95
display settings 8
MGA software 9
monitor settings 8, 13, 14
Windows NT 4.0
display settings 10
MGA software 11
monitor settings 10, 13